Lesson Plan by Linda Troutt

Language Arts

Summary: When Zeb’s wishes turn into horses, havoc is created in the town of Dusty Gulch. The herd grows in number, until Zeb finally gets his wishes under control.

Pass Objective:
Standard 3: Vocabulary—the student will develop and expand knowledge of words and word meanings to increase vocabulary.

Discuss unfamiliar vocabulary in context:
Boarding house Proprietor Vamoosed
Vexation General store Dust devil
Discombobulating Mannequin

Social Studies

Pass Objective:
Standard 2: The student will examine communities from a spatial perspective.

1. Name major landmarks in the community; construct simple maps showing some of these landmarks, the roads connecting them, and directional indicators (north, south, east, and west), and give titles to the maps (e.g., the name of the town).

Create a map of the town of Dusty Gulch, including the different landmarks that Zeb visited while making his wishes. Show directions and create other streets and landmarks that might have been found in a pioneer town.

Goody’s General Store
The boarding house
The hotel
The schoolhouse
Main Street